

Shrine Maiden of Paradise

## HAKUREI REIMU

Players must discard an additional Dodge card in order to avoid Danmaku cards played by Reimu.



Spirit Sign

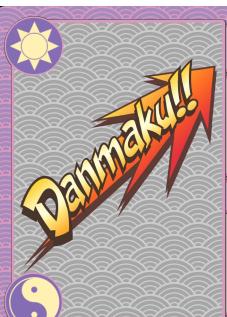
"Fantasy Seal"

Name a card. Until the beginning of your next turn, players may not play that card.



You may attack a player in range.

ouhou Project © Team Shanghai Alic



Young Mistress of Bhavagra

# HINANAWI TENSHI

Tenshi draws 2 cards whenever she loses life.



Swordplay

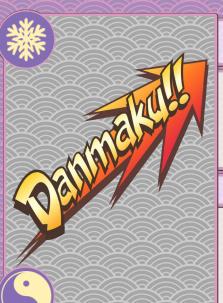
#### "Sword of Swagger"

Draw 2 cards.

Choose another player. Starting with that player, take turns discarding Danmaku cards until one player passes. The player who passes loses 1 life. (This does not count as an attack.)



2013 Mystery Parfair



#### Perfect and Elegant Maid IZAYOI SAKUYA

Sakuya may play two additional Danmaku cards each round.



Illusion World

#### "The World"

Activate this when any player is attacked.

That player avoids the attack. Attack the attacker, regardless of range.

The current turn ends immediately.

2013 Mystery Parfair

Touhou Project © Team Shanghai Alice



### Aquatic Engineer KAWASHIRO NITORI

Distance +1.



Water Sign

## "Kappa's Flash Flood"

Choose a player. Until your next turn, their Permanent cards have no effect.



You may attack that player if they are in range.



2013 Mystery Pariait

Touhou Project © Team Shanghai Alice

