

























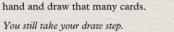
Players may play any number of Danmaku cards each turn.

Collect the top card of the deck during your incident step.

Collect any Danmaku cards.

Resolution: Collect 12 cards.





During your incident step, discard your

FIVE IMPOSSIBLE REQUESTS

Resolution: Collect 1 & Artifact card.

Fairy Herald of Spring
LILY WHITE







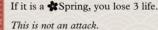


When this incident enters play, all players must discard a Danmaku card or lose 1 life.

During your incident step, discard a Danmaku card or lose 1 life.

Resolution: Collect 9 Danmaku

REKINDLE BLAZING HELL

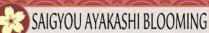


card of the deck.



During your incident step, flip the top

If it is a \*Summer, resolve this incident.





Lose 1 life during your incident step.

Resolution: Collect 6 \*Winter cards.

When this incident enters play, all players draw up to their max hand size.

During your incident step, draw up to your max hand size.

You still take your draw step.

Resolution: Collect 6 \*Summer

This is not an attack.



Draw your first card each turn from the discard pile. If the discard pile is empty, draw from the deck instead.

Cards must be placed on the discard pile in the order they are played.

Resolution: Collect 3 OInvocation cards



## **OVERDRIVE**



You may pay 1 life to activate your Spell Card.

You can only activate one & Spell Card per round.

Resolution: Collect 6 Dodge cards.







During your incident step, flip the top card of the deck and perform an action according to its season.

- Spring: Swap hands with the player on your right.
- \*Summer: Draw an extra card.
- Autumn: Swap hands with the player on your left.
- \*Winter: Trash 1 card at random from your hand

Resolution: Collect 2 cards of each season.







Players can not activate Spell Cards.

Resolution: Collect 6 Spring cards.

Illustration by Nanase Nao

miner C Team

Card # 13/16





During your incident step, reveal the top 3 cards of the deck. You may choose a Powerup, ◎Invocation, or ♥Healing card from among these and add it to your hand.

Collect all other cards revealed this way.

Resolution: Collect 12 cards.

ustration by Magdalena 'meago' Kania Card # 1-





Players can not regain life. This includes effects that return a defeated player to life.

Resolution: Collect 6 \*Autumn cards.

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## WORLDLY DESIRES



When this incident enters play, all players discard all **W**Item cards in play.

Players can not play WItem cards.

Resolution: Collect 4 WItem cards.

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